	Course Title	Multimedia Networks						
2.	Code	F18L3W134						
3.	Study program	Software engineering and information systems						
4.	Study Program Organizer	Faculty of Computer Science and Engineering						
5.	Degree (first, second, third cycle)	first cycle						
6.	Academic year / semester 4 / winter / mandatory	7. ECTS credits 6						
8.	Teacher	assistant professor Sasho Gramatikov						
9.	Course enrollment prerequisites	Компјутерски мрежи или Компјутерски мрежи и безбедност						
10.	Course program goals (competencies): The main goals of the course is to introduce the students to the properties of multimedia contents which are essential for their distribution, the mechanisms for distribution of multimedia from perspective of the network protocols, the problems that might occur during their delivery, the solutions for improving the quality of service and the various content distribution platforms. The students will get skills to to analyse the multimedia contents, adapt them for distribution in various network conditions and host them on dedicated video servers.							
	during their delivery, the solutions content distribution platforms. The contents, adapt them for distribut	ne network protocols, the problems that might occur for improving the quality of service and the various students will get skills to to analyse the multimedia						
11.	during their delivery, the solutions content distribution platforms. The contents, adapt them for distribut dedicated video servers. Course program content: Introduction to multimedia content multimedia contents for distribut Distribution of MPEG streams. IP m TCP, RTP, RTCP, SDP, RTSP and F of multimedia contents for adaptive	he network protocols, the problems that might occur for improving the quality of service and the various students will get skills to to analyse the multimedia ion in various network conditions and host them on the and systems. Codecs and containers. Processing of tion. Distribution of multimedia contents over IP. nulticast. Distribution of multimedia contents over IP. RTMP. Progressive and adaptive streaming. Adaptation e streaming. Voice over IP. Quality of service. Caching Delivery Networks. IPTV. P2P. Platforms for video						
11.	during their delivery, the solutions content distribution platforms. The contents, adapt them for distribut dedicated video servers. Course program content: Introduction to multimedia content multimedia contents for distribut Distribution of MPEG streams. IP m TCP, RTP, RTCP, SDP, RTSP and F of multimedia contents for adaptive of multimedia contents for adaptive of multimedia contents. Content I distributions. Home solutions for mul-	he network protocols, the problems that might occur for improving the quality of service and the various students will get skills to to analyse the multimedia ion in various network conditions and host them on hts and systems. Codecs and containers. Processing of tion. Distribution of multimedia contents over IP. nulticast. Distribution of multimedia contents over UDP, RTMP. Progressive and adaptive streaming. Adaptation e streaming. Voice over IP. Quality of service. Caching Delivery Networks. IPTV. P2P. Platforms for video ultimedia distribution.						
	during their delivery, the solutions content distribution platforms. The contents, adapt them for distribut dedicated video servers. Course program content: Introduction to multimedia content multimedia contents for distribut Distribution of MPEG streams. IP m TCP, RTP, RTCP, SDP, RTSP and F of multimedia contents for adaptive of multimedia contents. Content I distributions. Home solutions for mu- Learning methods: Lectures using presentations, interapackages), teamwork, case studies	he network protocols, the problems that might occur for improving the quality of service and the various students will get skills to to analyse the multimedia ion in various network conditions and host them on hts and systems. Codecs and containers. Processing of tion. Distribution of multimedia contents over IP. nulticast. Distribution of multimedia contents over UDP, RTMP. Progressive and adaptive streaming. Adaptation e streaming. Voice over IP. Quality of service. Caching Delivery Networks. IPTV. P2P. Platforms for video ultimedia distribution.						

15.	Teachin	ng acti	activity forms			Lectures teaching				30 hours		
						Exercises	(labor seminar pa		45 hours			
16.	Other activity forms				16.1	Project Tas	ks		15 hours			
					16.2	Independer Tasks	nt Lea	rning	, 15 hour	rs		
					16.3	Home learr	ning		75 hours			
17.	Assessment methodology											
	17.1. T					0 points						
	17.2. Seminar paper/project (presentation				entation:	written and oral) 35 p			oints			
				learning				oints				
	17.4. Final exam					-			oints			
18.	Assessment criteria (points/grade)								re) (F)			
				- (F)		1 to 60 point		6 (six) (E)				
							oints 7 (seven) (D)					
						1 to 80 poin						
						1 to 90 poin			ne) (B)			
					9	1 to 100 poi	nts	10 (te	en) (A)			
19.	Course completion and final exam Realized activities 15.1 and 15.2											
	require											
20.	Teachi	ng Lar	iguag	e	-	Macedonian	and English	1				
21.	Teachi	hing quality evaluation method								hanisms and		
	questionnaires											
22.	Course Material											
	22.1.	Mand	atory	course material								
		No	Author		Title		Publisher		Year			
		1	Hans W. Barz	Multimedia		Wiley		2016				
					networks:							
				Protocols, design and applications IPTV and Internet		Equal Proga		2007				
			Wes Simpson									
		2	wes	Simpson	video	ing internet	Focal Press		2007			
		3	3 Wes Simpson			Video over IP		Focal Press		2008		
	22.2.	Additional course material										
		No.	No. Author		Title		Publi		isher Year			
										-		