1.	Course Title	Algorit	Algorithm design			
2.	Code	F18L2	F18L2S097			
3.	Study program	Softwa	Software engineering and information systems			
4.	Study Program Organizer	Faculty	Faculty of Computer Science and Engineering			
5.	Degree (first, second, third cycle)	first cy	first cycle			
6.	Academic year / semester 2 / summer / mandatory	7. ECT 6	S credits			
8.	Teacher	associa	viate professor Marija Mihova			
9.	Course enrollment prerequisites	Објект	но ориентирано програмирање			
10.	Upon completion of this course, students will become familiar with major algorithms and data structures and he will be able to apply important algorithmic design paradigms and methods of analysis and synthesize efficient algorithms in common engineering design situations. He will also learn to analyze the asymptotic performance of algorithms, and check the correctness of algorithms.					
11.	Course program content: Definition of an algorithm. Techniques for algorithm design and complexity analysis. Multidimensional dynamic programming and greedy algorithms. Memoization in DP. Graph searching (classification of edges and vertices, visiting time).All-pairs shortest paths from algorithms with application. Reweighting. Union find, Fibonacci heaps and other advanced structures. Network flow and min-cut max-flow theorem. Search trees (segment, interval index). String processing. Geometric algorithms.					
12.	Learning methods: Lectures using presentations, interactive lectures, exercises (using equipment and software packages), teamwork, case studies, invited guest lecturers, independent preparation and defense of a project assignment and seminar work.					
13.	Total available time		6 ECTS x 25 hours = 150 hours			

14.	Distribution of the available time		30 + 45 + 15 + 15 + 75 = 180 hours			
15.	Teaching activity forms	15.1.	Lectures – theor teaching	etical	30 hours	
		15.2.	Exercises (labor auditory), seminar pa teamwork	atory, apers,	45 hours	
16.	Other activity forms 16		Project Tasks		15 hours	
		16.2.	Independent Lea Tasks	rning	15 hours	
		16.3.	Home learning		75 hours	
17.	Assessment methodology					
	17.1. Tests		10 points			
	17.2. Seminar paper/project (presentat	vritten and oral)	10 points			
	17.3. Activity and learning		10 points			
	17.4. Final exam		70 points			
18.	Assessment criteria (points/grade)	up	to 50 points	5 (fiv	e) (F)	
		51	to 60 points	6 (six	$\overline{b}(six)(E)$	
		61	to 70 points	7 (sev	ven) (D)	
		71	to 80 points	8 (eig	(ht) (C)	
		81	to 90 points	9 (nin	(B)	
		91	to 100 points	10 (te	en) (A)	
19.	Course completion and final ex requirements	kam R	ealized activities 15.1 a	and 1:	5.2	
20.	Teaching Language	aching Language Macedonian and English				
21.	Teaching quality evaluation method	qu	Internal evaluatio estionnaires	n 1	mechanisms and	
22.	Course Material					
	22.1. Mandatory course material					

	No	Author	Title	Publisher	Year		
	1	Thomas H. Carmen et all	Introduction to algorithms	MIT Press	2009		
	2	Jon Cleindberg, Eva Targos	Algorithm design	Pearson Education, Inc	2006		
	3		http://mendo.mk/Welcome.do		0		
	4		codefu.mk		0		
	5		www.topcoder.com		0		
	6				0		
22.2.	Additional course material						
	No.	Author	Title	Publishe	r Year		